Graham Mather

RESIDENT SOLUTION ARCHITECT

CONTACT

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📍 Salt Lake City, UT

SKILLS

- HashiCorp Vault
- Kubernetes
- GCP/AWS/Cloud Architecture
- Terraform
- ArgoCD/Flux
- Helm/Kustomize
- GitHub/GitLab Workflows
- IAM/RBAC/Security
- NodeJS/React/NextJS
- Java/Spring
- Apache Spark

EDUCATION

- BA History/Computer Science at Haverford College

MY PROFILE

I help fortune 50 enterprises transform technology, processes, and organizations to adapt to and anticipate changes in the technical landscape. As Resident Architect, I partner with executives and technical teams to understand business and regulatory drivers and translate program goals into courses of action. Specializing in cloud transformation for financial services, retail commerce, and highly regulated industries, I bring deep technical knowledge to help turn ideas into reality.

WORK EXPERIENCE

2022 - Present

Staff Resident Solutions Architect at HashiCorp

Establish trusted advisor relationship with high value global customers in order to improve outcomes with HashiCorp products. Partner with senior and C-suite executives to translate program-level initiatives into technical direction. Deliver architecture diagrams, solution design docs. Specialize in highly regulated financial and government sectors.

2014 - 2022

Technical Architect at DMI

Design and implement front-end applications for DMI's clients. Provide technical leadership to the team about application and systems architecture. Participate in Agile, fast-paced development cycle with high independence and responsibility.

2013 - 2014

Senior Software Engineer at Oracle

Implement commerce merchandising application for Oracle Cloud Commerce.

2009 - 2013

Senior Software Engineer / Game Designer at Gaia

Design game mechanics and write code implementation of multiple games on Facebook and mobile.

2008 - 2010

Founder at Woot Ding

Create indie Facebook games, including a ninja battle game, word poker game, and word slots game.